

Job Description

Job Title: Master Planning & Landscape Designer
Reports To: Senior Vice President Architectural Design

NOTE: Please send ALL resumes and portfolio links to info@eagleves.com

Summary

The successful candidate will possess advanced creative problem-solving abilities for area development design, conceptual site and landscape planning, resort and attraction planning, themed environments and story development through strong hand graphic and sketching talent, as well as, excellent written and verbal communication skills. Knowledge of computer graphic and presentation software including, at a minimum, Photoshop, Illustrator, InDesign and PowerPoint is also very desirable. Majority of work will be in a collaborative and creative-driven team setting with other allied design professionals including architects, graphic design artists, creative art directors and show set designers.

Essential Job Functions

- Create color renderings and graphics for projects requiring landscape design
- Working with the team, as well as independently, on high profile international themed entertainment, destination attractions, mixed-use, commercial, and institutional projects.
- Preparation of conceptual drawings, illustrative master plans, schematic detailed drawings, reports and other written submittal requirements.
- Strong visual perception interpreting 2D to 3-D perspectives

Key Competencies

- Strong hand graphics and the ability to sketch out ideas quickly
- Basic understanding of Landscape Architectural construction detailing
- Good analytical and technical writing skills
- Must be a self-motivated team player with the ability to work collaboratively in a team environment to meet tight deadlines
- Must be a creative thinker and problem solver
- a working knowledge of industry standards
- Must have strong interpersonal, communication, and collaboration skills and ability to work effectively in a multidisciplinary team environment

Required Education and Experience

- Bachelor's Degree in Landscape Architecture and/ or Urban Planning from an accredited University.
- 3-5 years direct work experience in landscape design, architecture, and/or urban planning

Preferred Qualifications

- Training in arts, show set design, and themed entertainment environment
- 3+ years of theme park, theatrical design, or production experience

Travel Availability

- Travel up to 20% is required for this position
- Travel could be off-site, out of state, or international
- A valid passport is required for this position

Job Description

Physical Requirements

Employee will be required to sit or stand for extended periods of time. Will also be required to bend, twist, reach, push, pull, and operate office machinery. Must be able to lift no more than thirty pounds. See Travel Availability for travel requirements.

Note: Other duties may be required by the employee at any time, without notice and not be covered in the above statements.

Signatures

This job description has been approved by:

Director: _____ Date: _____

Employee signature below constitutes employee's understanding of the job requirements, essential functions and duties of the position.

Employee: _____ Date: _____