

## Job Description

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**Job Title:** Senior Art Director  
**Reports To:** Executive Vice President & Senior Creative Director

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### Summary

The Senior Art Director will inspire, support, and collaborate with team members of the design staff to deliver outstanding art and creative solutions. He/She will also work closely with senior management to deliver solutions that wow the client with the story, content, imagery and experience that is communicated through images and copy. This person will have experience in either themed entertainment, game or hospitality design.

### Essential Job Functions

- Direct the quality of pre-production, production and post production of artistic assets in a variety of projects
- Conceiving, development, and contributing visually aesthetic visuals for each project is a must
- Supervise a team of Designers & Illustrators influencing a standard of brilliance
- Develop style guides and reference materials to provide the team, our partners, and larger organization a clear understanding of the visual identity and direction of the project
- Support, mentor and inspire the art team to realize overall goals and deliver a successful project on time
- Work diligently to meet all budget, schedule and quality goals

### Key Competencies

- Ability to provide clear, concise, consistent and timely visual direction, guidance and feedback across all aspects of design development
- Knowledge of all Microsoft Office products and Adobe Creative Suite products used in production
- Ability to work well in a team environment and interface with different departments
- Ability to read and critique creative drawings
- Can work both in analog and digital design medium.
- Ability to manage multiple tasks in a high-pressure environment
- Excellent organizational, interpersonal, and communication skills
- Strong time and resource management skills
- Must have a good wrist and be able to articulate well with drawing/painting in b/w & color

### Required Education & Experience

- Bachelor's degree in film, art, computer graphics, 3D or gaming or related field (or equivalent job experience)
- 10+ years' experience in the production and supervision for film/broadcast/gaming/themed entertainment

### Preferred Qualifications

- Experience managing and supervising artists, designers in production pipelines
- Experience in the themed entertainment industry a plus
- At least 3+ years of experience in a leadership position



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### Travel Availability

- Travel up to 25% may be required for this position
- Travel could be off-site, out of state, or international
- A valid passport is required for this position

### Physical Requirements

Employee will be required to sit or stand for extended periods of time. Will also be required to bend, twist, reach, push, pull, and operate office machinery. Must be able to lift no more than thirty pounds. See Travel Availability for travel requirements.

Note: Other duties may be required by the employee at any time, without notice and not be covered in the above statements.

### Signatures

This job description has been approved by:

Director: \_\_\_\_\_ Date: \_\_\_\_\_

Employee signature below constitutes employee's understanding of the job requirements, essential functions and duties of the position.

Employee: \_\_\_\_\_ Date: \_\_\_\_\_