

Job Description

Job Title: Senior Show Designer
Reports To: Executive Vice President & Senior Creative Director

Summary

The Show Designer will demonstrate his or her creative, illustrative, and artistic expertise in the development of themed entertainment...

This person will have experience in either themed entertainment or hospitality design.

Essential Job Functions

- As project lead, creates themed shows and entertainment, ensuring the design articulates the project's creative vision and represents its design intent
- Participate in early concept development, design, cost, schedule and technical reviews of new shows and themed entertainment
- Develop creative design, color boards, sketching, drafting, and models and other creative output that outline solutions to integrate elements into a themed environment
- Provides concept design for the experience and guest flow with staff models, sets, show, and scenic elements through various visual tools that includes the use of art, illustration, architecture, drawings, paint, sketches, storyboards, 2D and 3D digital design and multimedia mediums
- Develop, organize, and assemble high-quality show set design packages that articulate the project's creative design intent, demonstrates creative, artistic, and illustration abilities, and integrates details the various show elements of an attraction (such as scenery, special effects, show action equipment, animated figures, props, animated props, audio equipment, and lighting equipment)
- Develop and present appropriate project presentation artwork outlining creative goals and intent to both internal and external audiences to communicate project concept, content, and status and to gain internal and external approvals

Key Competencies

- Must be a self-motivated team player with the ability to work collaboratively in a team environment to meet tight deadlines
- Must be a creative thinker and problem solver with
- a working knowledge of industry standards
- Must have strong interpersonal, communication, and collaboration skills and ability to work effectively in a multidisciplinary team environment

Required Education and Experience

- Bachelor's degree in Architecture, Fine Arts, Design, Theater, Graphics, or related field
- 5+ years of experience within a show development/theater environment
- Must have successfully designed, developed, and produced several shows/theatrical productions
- Must have theater, scenic design, and/or architecture experience and training

Preferred Qualifications

- Master's degree in Theatre, Fine Arts, or related field
- Training in arts, show set design, and themed entertainment environment
- 5+ years of theme park, theatrical design, or production experience



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Travel Availability

- Travel up to 20% is required for this position
- Travel could be off-site, out of state, or international
- A valid passport is required for this position

Physical Requirements

Employee will be required to sit or stand for extended periods of time. Will also be required to bend, twist, reach, push, pull, and operate office machinery. Must be able to lift no more than thirty pounds. See Travel Availability for travel requirements.

Note: Other duties may be required by the employee at any time, without notice and not be covered in the above statements.

Signatures

This job description has been approved by:

Director: _____ Date: _____

Employee signature below constitutes employee's understanding of the job requirements, essential functions and duties of the position.

Employee: _____ Date: _____